Time

Developing an understanding of time begins early at Springfield school. Pupils are learning about the passage of time through the daily routine and repeated sequences of individual activities. This can develop into the use of language describing time and clocks and calendars defining the time. The use of both analogue and digital clocks is seen as vital so that pupils may develop into using time in practical situations.

Vocabulary:
now/next,   before/after
Days of the week, months of the year,   morning, afternoon, evening   today, yesterday, tomorrow
Hours, minutes, seconds   early/late/now
O'clock, half past, quarter past, quarter to, minutes to/past   Clockwise, anti-clockwise

Activity ideas:

Use terms now and Next – use symbol support

Make timetables visible and available – including symbol timetables

Draw stories about the day and sequences of events

Make photos of routines and sequences

Start/stop games

Game – what can you do in 1 minute? How many times can you…?

Use lots of timers – on phones, egg timers, watches

Tell the time and refer to clocks and times as much as possible

Websites

Sequence of the day -
http://resources.hwb.wales.gov.uk/VTC/what_is_the_time/eng/Introduction/default.htm

Telling the time – 1 hour intervals or 5min intervals
http://www.doorwayonline.org.uk/timeandmoney/abouttime/

matching clocks – 1 hour intervals or 5min intervals - adjustable
https://www.topmarks.co.uk/Flash.aspx?f=matchingpairstimev3

various clock games - http://www.sheppardsoftware.com/math.htm#time

using timers -
http://www.learnalberta.ca/content/me3us/flash/lessonLauncher.html?lesson=lessons/13/m3_13_00_x.swf

seconds, minutes and hours -
http://www.learnalberta.ca/content/me3usa/flash/index.html?goLesson=13

Apps
Tic Toc Time: Break down the day to learn how to tell time
Todo Telling Time: All aspects of time
Jungle Time :   Learn how to tell time
Quick Clocks: Telling Time
Interactive Telling Time :   Reading clocks